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Drawing And Designing With Confidence: A Step-by-Step Guide



Synopsis

Readers of this book learn graphic rendering skills quickly with the proven how-to approach that has made Lin the most successful teacher in the field. His method emphasizes speed, confidence, and relaxation, while incorporating many time-saving tricks of the trade.

Book Information

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Customer Reviews

The highly successful "Loose with Graphics" course is now available in book form for the first time! Mike Lin, ASLA Drawing and Designing with Confidence A Step-By-Step Guide Now, at a fraction of the cost of attending one of Mike Lin's enormously popular graphic workshops, you can learn his uniquely successful drawing and designing techniques. In a short time, you will find your rendering and designing skills greatly improved, as you work quickly, confidently and effectively using Lin's well-known "45 Principles of Good Graphics" and "Six Design Approaches." The book covers all aspects of design, graphic principles, media, types of drawings, lettering, entourage, sketching and perspective drawing techniques, and contains a wealth of rapidly absorbed information on: achieving a relaxed approach to drawing that uncovers your buried artistic skills the 45 fundamentals of good graphics, with common mistakes to avoid using 47 rendering techniques and types to their full advantage developing skills in pencil and marker lettering enhancing entourage techniques in people, vegetation, cars and furniture to create interest and realism quick and simple methods in one and two-point perspective drawing foolproof sketching methods a comprehensive design process with six design approaches and 23 design principles.

Lavishly illustrated with nearly 400 color illustrations—including extraordinary before and after student examples—printed in a high-quality, oversized format—and incorporating hundreds of timesaving tricks of the trade, this book holds the keys to developing outstanding drawing and design skills. It is the most detailed and comprehensive book on the topic available today, written by a professional whose acclaimed teaching methods are in demand throughout the world. Architects, landscape architects, interior designers, graphic artists, and illustrators will find that they are working at a much greater level of expertise with the tools and techniques found here. Join the thousands of your colleagues who have already incorporated them into their successful practices!

About the Author Mike W. Lin, ASLA, is a recognized leader in architectural rendering methodology. He is the founder and director of the Mike Lin Graphic Workshop in Manhattan, Kansas, which has travelled to more than one hundred universities and many cities around the world under the sponsorship of many universities, and the AIA, ASLA, ASID, ALCA and other professional organizations. Mr. Lin holds both architecture and landscape architecture degrees and was formerly a professor at Kansas State University. He is the author of the bestselling *Architectural Rendering Techniques: A Color Reference*.

I am a beginning drawer. I literally mean that stick figures were difficult for me. Most of my life I have been able to see things visually but not been able to draw them. We recently decided to re-design our landscape so in order to draw my ideas, I decided to teach myself how to draw. I researched many books, looked at taking community classes (which is \$\$ and takes time) but found this book here on . Before buying I went to this guy's website and had a look at some of his videos. He's really funny, not stuffy and teaches in a very specific (technical manner). For example, he tells specifics on how to hold a pencil, whether strokes can go up and down vs starting from the top only. The book includes very easy to follow exercises to reinforce the techniques shown. I've been working through this book for 1 week, 2 hours per day, and feel like my world has opened. Literally, I see the world, and it's color differently! I can't even believe how well I am drawing. Not meaning to brag...I'm just so happy:) Can't recommend this book enough!

small words and pictures. faded ink

My only interest in art is scientific illustration, and there is a dearth of reference material on it. I'm not

concerned about creativity or artistic flair. I want to know what media are out there that I can best use to draw, paint, or otherwise illustrate biological material. This book does just that, and virtually no other book I found comes close. The title is misleading because it really isn't a "you can do it!" art book. Rather, it is a sober "this is what you can do" or "this is how you can do it" manual. Profusely illustrated with examples, it is not geared toward scientific illustration but more like graphic design. Nevertheless, if you know what you want to do and are not an art major, you should give this book your highest consideration.

Extremely helpful, a little outdated in information about how the brain works. Left and right brain was found out to be not true a long time ago but unfortunately it's become so ingrained into art books its become an idea or image instead of a fact.

If you have only a small amount of space for a physical library of books, this is one book worth having in your library. It distills the essence of Mike Lin's concepts, so if you've taken his classes, this is like an instant refresher. Be loose.

Used for my design drawing class, I didn't use it much but the book came in tact and I've given it to a few classmates so, it's got it's use. Plus it's not too expensive.

I learned from this book in college. It was lost due to a hurricane. When it came time to start rendering again, I totally needed this book! It is a wonderful inspirational read/look over before preparing a drawing for a client. If you need beginning help, or if you are an experienced renderer, it is great to have as a resource to make sure you have added that final 'touch' that makes it perfect!

Great guide can easily made

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